

27. A method of playing blackjack, comprising the steps of:

(a) providing a conventional game receiving region and a plurality of consecutive win chip receiving regions for the player, each such region identifying a number of consecutive wins starting with the number two and up to a maximum number of chip receiving regions permitted by rules of the game;

(b) the player making a bet selecting a predetermined number of consecutive wins by placing the bet in one of a predetermined group of consecutive win bet receiving regions for use by the player, each bet receiving region representing a different number of consecutive wins, the bet being of a denomination permitted by rules of the game;

(c) dealing the player and dealer a predetermined number of cards;

(d) dealing the player and the dealer additional cards, when necessary until the game is complete;

(e) deciding the winner of the game in accordance with conventional blackjack rules; and

(f) providing a streak chip for use in monitoring a number of consecutive wins made by the player;

(g) placing the streak chip upon a chip receiving region identifying two consecutive wins to be attempted when the player has won the first game;

(h) repeating steps (c) through (e) during the play of each succeeding game;

(i) transferring the streak chip to successively higher numbered consecutive wins bet receiving regions until the streak chip is placed upon the consecutive win bet receiving area in which the consecutive win bet was originally placed; and

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(j) paying a player an amount equal to the denomination of the consecutive wins bet made by the player at step (b) multiplied by the odds for the consecutive wins selected when the player wins a game following step (i).

28. A method of playing a game of chance, comprising the steps of:

(a) providing a conventional game receiving region and a plurality of consecutive win chip receiving regions for the player, each such region identifying a number of consecutive wins starting with the number two and up to a maximum number of chip receiving regions permitted by rules of the game;

(b) the player making a bet selecting a predetermined number of consecutive wins by placing the bet in one of a predetermined group of consecutive win bet receiving regions for use by the player, each bet receiving region representing a different number of consecutive wins, the bet being of a denomination permitted by rules of the game;

(c) playing the game of chance;

(d) deciding the winner of the game in accordance with conventional rules of the game;

(e) providing a streak chip for use in monitoring a number of consecutive wins made by the player;

(f) placing the streak chip upon a chip receiving region identifying two consecutive wins to be attempted when the player has won the first game;

(g) repeating steps (c) and (d) during the play of each succeeding game;

(h) transferring the streak chip to successively higher numbered consecutive wins bet receiving regions until the streak chip is placed upon the consecutive win bet receiving area in which the consecutive win bet was originally placed; and

(j) paying a player an amount equal to the denomination
of the consecutive wins bet made by the player at step (b)
multiplied by the odds for the consecutive wins selected when the
player wins a game following step (i).

wins by placing the bet in one of a predetermined group of consecutive win bet receiving regions for use by the player, each bet receiving region representing a different number of consecutive wins, the bet being of a denomination permitted by rules of the game;

- (c) dealing the player and dealer a predetermined number of cards;
- (d) dealing the player and the dealer additional cards, when necessary until the game is complete;
- (e) deciding the winner of the game in accordance with conventional blackjack rules; and
- (f) providing a streak chip for use in monitoring a number of consecutive wins made by the player;
- (g) placing the streak chip upon a chip receiving region identifying two consecutive wins to be attempted when the player has won the first game;
- (h) repeating steps (c) through (e) during the play of each succeeding game;
- (i) transferring the streak chip to successively higher numbered consecutive wins bet receiving regions until the streak chip is placed upon the consecutive win bet receiving area in which the consecutive win bet was originally placed; and
- (j) paying a player an amount equal to the denomination of the consecutive wins bet made by the player at step (b) multiplied by the odds for the consecutive wins selected when the player wins a game following step (i).

28. A method of playing a game of chance, comprising the steps of:

- (a) providing a conventional game receiving region and a plurality of consecutive win chip receiving regions for the player, each such region identifying a number of consecutive wins starting with the number two and up to a maximum number of chip receiving

regions permitted by rules of the game;

(b) the player making a bet selecting a predetermined number of consecutive wins by placing the bet in one of a predetermined group of consecutive win bet receiving regions for use by the player, each bet receiving region representing a different number of consecutive wins, the bet being of a denomination permitted by rules of the game;

(c) playing the game of chance;

(d) deciding the winner of the game in accordance with conventional rules of the game;

(e) providing a streak chip for use in monitoring a number of consecutive wins made by the player;

(f) placing the streak chip upon a chip receiving region identifying two consecutive wins to be attempted when the player has won the first game;

(h) repeating steps (c) and (d) during the play of each succeeding game;

(i) transferring the streak chip to successively higher numbered consecutive wins bet receiving regions until the streak chip is placed upon the consecutive win bet receiving area in which the consecutive win bet was originally placed; and

(j) paying a player an amount equal to the denomination of the consecutive wins bet made by the player at step (b) multiplied by the odds for the consecutive wins selected when the player wins a game following step (i).--

REMARKS

This amendment sets forth the newly added claims which cure the inoperativeness pointed out by the inventor in the accompanying Reissue Declaration.

For the above reasons, it is submitted that this Amendment should be entered and